

L.O. Identify features from the 'Suspense' writer's toolkit

Examples of how the author has created a feeling of suspense - 'Zelda Claw and the Rain Cat'	
Use an unwelcoming setting - personify it to make it sound dangerous; use the weather and/or time of day to create atmosphere (pathetic fallacy)	
Use powerful description to highlight significant details	
Contrast this with short sentences to heighten drama	
Make your MC hear, see, touch, smell or sense something ominous	
Suggest something is about to happen	
Reveal the character's thoughts	
Hide the threat and other details from the reader and use 'empty' words e.g. something	
Surprise the reader with the unexpected - use adverbials to shift the time suddenly e.g. without warning	