

L.O. Identify features from the Setting writer's toolkit

Examples of how the author has created the setting - 'Keep off the Tracks!'/ 'The Caravan'	
Use figurative language - personification, metaphor and simile	
Pick out unusual details to bring the setting/characters alive	
Use detailed sentences of three to describe what can be seen, heard or touched	
Show the setting through the eyes of the characters - what do they see or do?	
Use pathetic fallacy - the technique of reflecting the mood of the scene or character in the weather or surroundings	
Use the setting to influence the characters - how does it make them feel?	