

## Learner Outcomes

- I can explain how someone can get help if they are having problems and identify when to tell a trusted adult.
- I can describe issues online that could make anyone feel sad, worried, uncomfortable or frightened.
- I know and can give examples of how to get help, both on and offline. I can explain the importance of asking until I get the help needed.

## **My Gaming Guide**

Ask learners what features they have seen on the games they have played that help keep people safe.

Explain that for this activity they are going to imagine they work for a gaming company.

Ask learners to design a character who will act as a gaming guide, or mascot, to people chatting online. The character will help make gaming chats more respectful and safe.

Ask learners to include the following in their guide:

- The character or mascot's username
- What the character looks like
- When or how the character will appear to users (e.g. at the beginning of the game, every time they use the chat, etc.)
- 5 key online safety messages around making gaming chats respectful and safe that the character will deliver









