

	Milestone 1	Milestone 2	Milestone 3
	Years 1 and 2	Years 3 and 4	Years 5 and 6
Games Combine with Athletics for Year 1 and 2	-Use the terms 'opponent' and 'teammate'Use rolling, hitting, running, jumping, catching and kicking skills in combinationDevelop tacticsLead others when appropriate.	-Throw and catch with control and accuracyStrike a ball and field with controlChoose appropriate tactics to cause problems for the oppositionFollow the rules of the game and play fairlyMaintain possession of a ball (with, e.g. feet, a hockey stick or hands)Pass to team mates at appropriate timesLead others and act as a respectful team member.	-Choose and combine techniques in game situations (running, throwing, catching, passing, jumping and kicking, etc.)Work alone, or with team mates in order to gain points or possessionStrike a bowled or volleyed ball with accuracyUse forehand and backhand when playing racket gamesField, defend and attack tactically by anticipating the direction of playChoose the most appropriate tactics for a gameUphold the spirit of fair play and respect in all competitive situationsLead others when called upon and act as a good role model within a team.

PE Progression (Milestones) Overview



	Milestone 1	Milestone 2	Milestone 3
	Years 1 and 2	Years 3 and 4	Years 5 and 6
Dance	-Copy and remember moves and positions. -Move with careful control and coordination. -Link two or more actions to perform a sequence. -Choose movements to communicate a mood, feeling or idea.	-Plan, perform and repeat sequencesMove in a clear, fluent and expressive mannerRefine movements into sequencesCreate dances and movements that convey a definite ideaChange speed and levels within a performanceDevelop physical strength and suppleness by practising moves and stretching.	-Compose creative and imaginative dance sequencesPerform expressively and hold a precise and strong body posturePerform and create complex sequencesExpress an idea in original and imaginative waysPlan to perform with high energy, slow grace or other themes and maintain this throughout a piecePerform complex moves that combine strength and stamina gained through gymnastics activities (such as cartwheels or handstands).



	Milestone 1	Milestone 2	Milestone 3
	Years 1 and 2	Years 3 and 4	Years 5 and 6
Gymnastics	-Copy and remember actionsMove with some control and awareness of spaceLink two or more actions to make a sequenceShow contrasts (such as small/tall, straight/curved and wide/narrow)Travel by rolling forwards, backwards and sidewaysHold a position whilst balancing on different points of the bodyClimb safely on equipmentStretch and curl to develop flexibilityJump in a variety of ways and land with increasing control and balance.	-Plan, perform and repeat sequencesMove in a clear, fluent and expressive mannerRefine movements into sequencesShow changes of direction, speed and level during a performanceTravel in a variety of ways, including flight, by transferring weight to generate power in movementsShow a kinaesthetic sense in order to improve the placement and alignment of body parts (e.g. in balances experiment to find out how to get the centre of gravity successfully over base and organise body parts to create an interesting body shape)Swing and hang from equipment safely (using hands).	-Create complex and well executed sequences that include a full range of movements including:



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Athletics Combine with Games for Year 1 and 2	-Use the terms 'opponent' and 'teammate'Use rolling, hitting, running, jumping, catching and kicking skills in combinationDevelop tacticsLead others when appropriate.	-Sprint over a short distance up to 60 metresRun over a longer distance, conserving energy in order to sustain performanceUse a range of throwing techniques (such as under arm, over arm)Throw with accuracy to hit a target or cover a distanceJump in a number of ways, using a run up where appropriateCompete with others and aim to improve personal best performances.	-Combine sprinting with low hurdles over 60 metresChoose the best place for running over a variety of distancesThrow accurately and refine performance by analysing technique and body shapeShow control in take off and landings when jumpingCompete with others and keep track of personal best performances, setting targets for improvement.

PE Progression (Milestones) Overview



	Milestone 1	Milestone 2	Milestone 3
	Years 1 and 2	Years 3 and 4	Years 5 and 6
OAA		-Arrive properly equipped for outdoor and adventurous activityUnderstand the need to show accomplishment in managing risksShow an ability to both lead and form part of a teamSupport others and seek support if required when the situation dictatesShow resilience when plans do not work and initiative to try new ways of workingUse maps, compasses and digital devices to orientate themselvesRemain aware of changing conditions and change plans if necessary.	-Select appropriate equipment for outdoor and adventurous activityIdentify possible risks and ways to manage them, asking for and listening carefully to expert adviceEmbrace both leadership and team roles and gain the commitment and respect of a teamEmpathise with others and offer support without being asked. Seek support from the team and the experts if in any doubtRemain positive even in the most challenging circumstances, rallying others if need beUse a range of devices in order to orientate themselvesQuickly assess changing conditions and adapt plans to ensure safety comes first.

PE Progression (Milestones) Overview



	Milestone 1	Milestone 2	Milestone 3
	Years 1 and 2	Years 3 and 4	Years 5 and 6
Swimming		-Swim between 25 and 50 metres unaidedUse more than one stroke and coordinate breathing as appropriate for the stroke being usedCoordinate leg and arm movementsSwim at the surface and below the water.	